

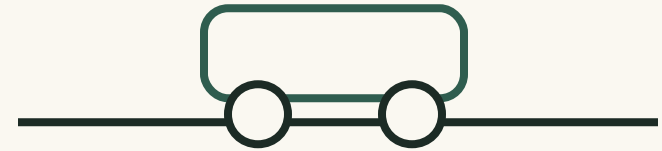
# Newton's First Law

Motion does not need a force to continue. A change in motion does.

## ESSENTIAL QUESTION

If a moving object naturally keeps moving, why do everyday objects slow down and stop?

constant velocity



zero net force

# Replace an everyday illusion with a precise rule.

01

## QUESTION

Does force sustain motion, or does friction hide the truth?

02

## IDEALISE

Reduce resistance and extend Galileo's pattern.

03

## STATE

Connect zero net force to constant velocity.

04

## APPLY

Use inertia to predict what happens next.

### A SCIENTIFIC HABIT

**When observation and explanation disagree, identify the hidden influence before changing the rule.**

## OBSERVE

# A coasting scooter slows down - but why?

The same observation supports two explanations. Only one survives a better test.



### FIRST GUESS

**“Motion runs out without a push.”**

This treats force as something that must continually maintain velocity.

### BETTER EXPLANATION

**Resistance changes the motion.**

Rolling resistance and air drag produce a backward net force, so the scooter slows.

## QUESTION

# Friction can disguise an object's natural motion.

Galileo challenged the old conclusion by changing the conditions of the test.



1

### Everyday observation

Objects on rough surfaces slow down quickly.

2

### Change one influence

Make the surface smoother, so friction becomes smaller.

3

### Follow the pattern

With less friction, the object travels farther before stopping.

4

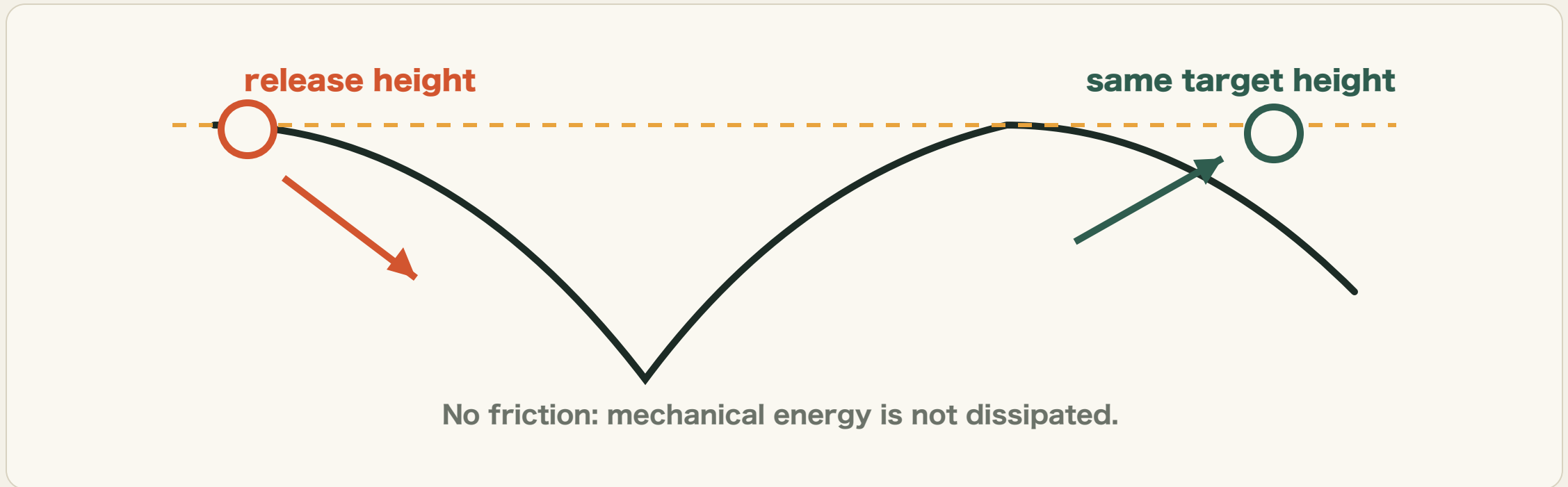
### Idealise

Ask what would happen in the limit of zero resistance.

IDEALISE

# On a frictionless track, the ball regains its original height.

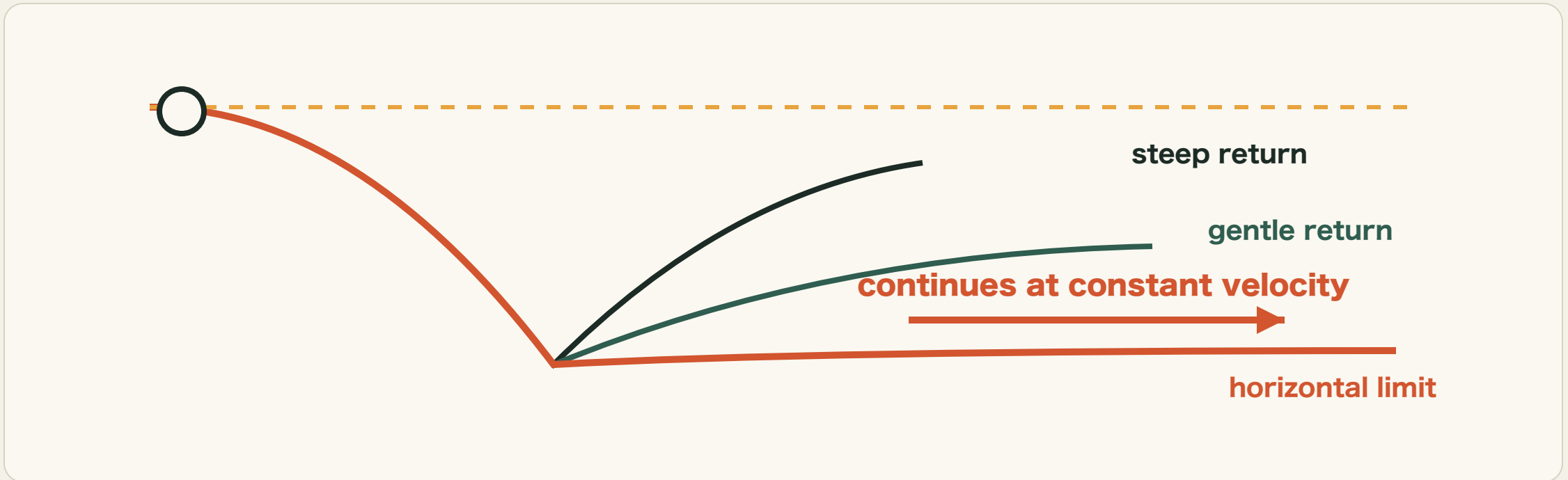
The upward slope changes the direction of motion, but the target height stays the same.



EXTRAPOLATE

# Flatten the second slope, and the ball travels farther.

In the horizontal limit, it can never regain the height - so it never stops.



## STATE

# Zero net external force means constant velocity.

In an inertial reference frame, rest is simply constant velocity equal to zero.

$$\sum \vec{F}_{\text{ext}} = 0 \implies \frac{d\vec{v}}{dt} = 0$$

AT REST

$$\vec{v} = 0$$

Position stays  
unchanged.

MOVING

$$\vec{v} = \text{constant}$$

Speed and direction stay unchanged.

## INTERPRET

# Force changes velocity - not merely position.

A net force is required for speeding up, slowing down, or turning.

### 01

#### Speed up



Net force points with velocity; the speed increases.

### 02

#### Slow down



Net force opposes velocity; the speed decreases.

### 03

#### Turn

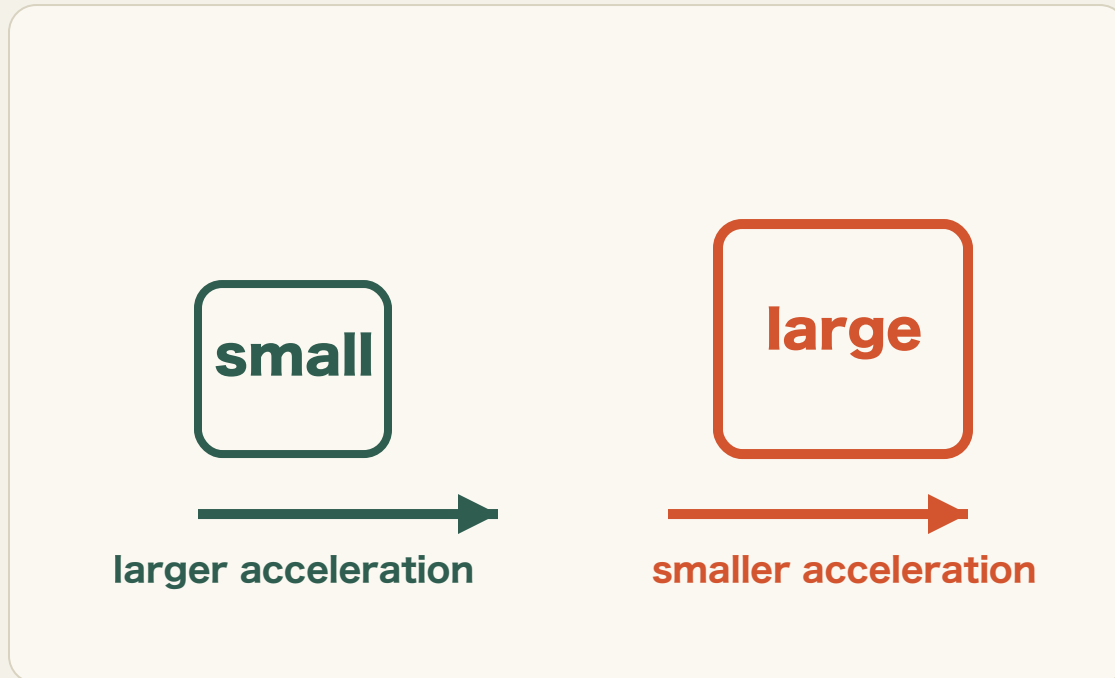


A sideways net force changes direction, even at constant speed.

## DEFINE

# Inertia is resistance to a change in velocity.

Every object has inertia. Mass measures how strongly an object resists acceleration.



- 1 Inertia is a property**  
It is not a force and does not need to be “activated”.
- 2 More mass, more inertia**  
The same net force produces less acceleration.
- 3 Motion does not add inertia**  
At a given mass, an object has the same inertia whether moving or at rest.

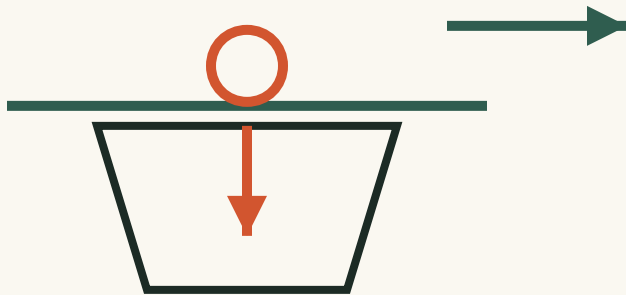
## OBSERVE

# Quickly remove the support; the object barely moves.

A short interaction gives little time for friction to change the object's horizontal velocity.

### CARD AND COIN

The coin falls into the glass



The card moves sideways; gravity then pulls the nearly stationary coin down.

### TABLECLOTH AND DISHES

The dishes remain nearly in place

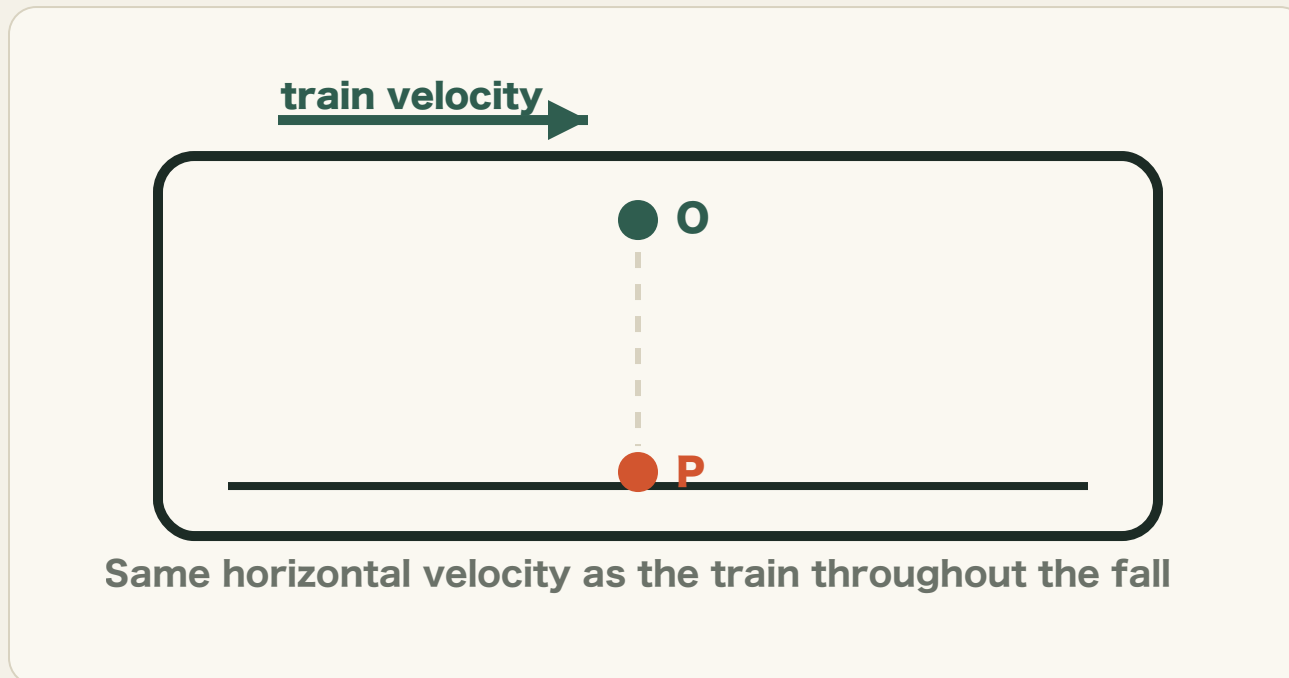


A fast pull limits the friction impulse transferred to the dishes.

## APPLY

# A falling drop keeps the train's forward velocity.

Inside a constant-velocity train, the drop lands directly below its release point.



- 1 Before release**  
Drop and train share the same forward velocity.
- 2 During the fall**  
Gravity changes the vertical velocity, not the horizontal velocity.
- 3 Result**  
Relative to the train, the drop falls straight down from O to P.

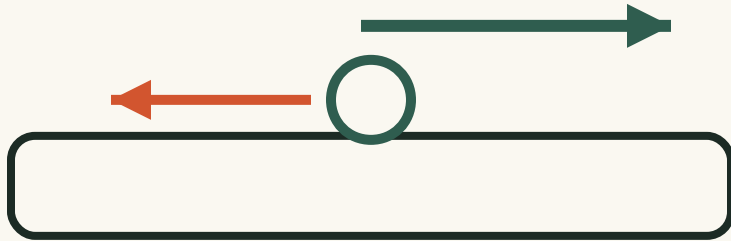
## DIAGNOSE

# Loose objects reveal a vehicle's acceleration.

They tend to preserve their previous velocity while the vehicle changes velocity beneath them.

### VEHICLE ACCELERATES FORWARDS

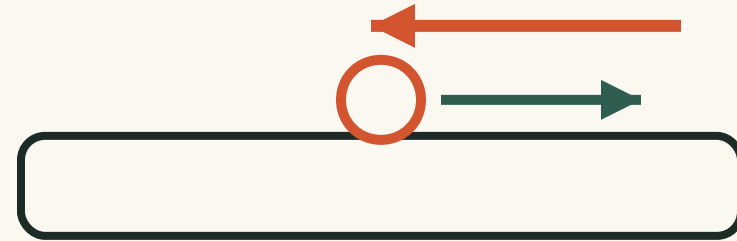
#### Loose objects lag backwards



Passengers lean back; liquid rises towards the rear.

### VEHICLE BRAKES

#### Loose objects continue forwards



Passengers pitch forwards; liquid rises towards the front.

**Describe acceleration, not just the vehicle's direction of travel.**

## COMMON TRAPS

# Repair three misleading statements.

Precise language prevents incorrect force diagrams and predictions.

**01**

**“Force keeps an object moving.”**

Net force changes velocity. Zero net force preserves velocity.

**02**

**“An object moves because of inertia.”**

Inertia is a property, not a force. It describes resistance to velocity change.

**03**

**“No net force means no forces.”**

Several forces may act and balance so their vector sum is zero.

• SUMMARY

**An object does not need a net force to keep moving. It needs a net force only to change its velocity. Everyday objects stop because resistance supplies that force.**

**PROBLEM ROUTE**

**Choose the object → identify external forces → find the net force → decide whether velocity must stay constant or change.**